

TWIN TIERS PRIDE – RUMBLE IN THE JUNGLE – JUNE 2023 – 12U

General Rules 12U:

- A player cannot turn 13 before April 30th, 2023. Team managers will be required to submit rosters, players' birth dates and proof of insurance before the start of the tournament.
- Games will be played on a 70 foot base/50 foot pitching mound diamond.
- No bat restrictions.
- All games will be 7 innings with no new inning beginning after 1 hour 50 minutes. Round robin games that are tied after the time limit has been reached, will be scored as a tie. Playoff games have no time limit.
- A game is complete after 4 complete innings.
- Both the home and opposing teams Team Managers will meet 5 minutes prior to game time for Ground Rules.
- Home team in Playoff games will be the higher seeded team.
- Dropped Third Strike rule will be in effect.
- In-field fly rule will be in effect.
- The minimum number of players to play is 8.
- If a player is injured and unable to play that spot in the lineup can be skipped in the batting order without penalty. If the player is removed while on the bases, the player who the last out was recorded against will be inserted as the baserunner. If the injured player is able to return, they must be inserted back into the lineup the next time their spot in the batting order comes up. If they are unable to re-enter at this point, they must be removed for the remainder of the game with no penalty to the team.
- Coaches that bat their entire bench: players that arrive after the game begins will be placed at the bottom of the batting order. If the entire lineup has cycled, the player cannot be added.
- Bunting is allowed at any time during the game. Foul bunts with 2 strikes will be considered an out.
- Defensive substitutions may be made freely if the team bats the entire roster.
- You may bat nine (9), or bat the entire line up. If batting 9, once a substitute enters the game the player replaced is removed from the remainder of the game. The substitute player MUST bat in the same lineup place as the removed player.
- Catcher/Pitcher Speed Up Rule – A courtesy runner may be used if the offensive team's catcher/pitcher is on base with 2 outs. The courtesy runner MUST be the player that recorded the 2nd out of the inning. The game will not be delayed allowing for a courtesy runner. If the runner is not immediately prepared to take the field, play will continue until such time he / she is ready.
- Any protests or rules in question must be addressed immediately with the umpire and the umpire will have the final decision.
- Teams are allowed 5 minutes each infield practice prior to games if time permits.
- No metal spikes.
- Any unsportsmanlike conduct (swearing, throwing of equipment, etc.) by a player may result in immediate ejection of the player from the game and subject him/her to additional disciplinary.

- A decision to postpone a game due to unplayable conditions is up to the coaches prior to the start of the game. Once the game begins, it is the umpire's decision with assistance from tournament personnel.

Behavior:

- Unsportsmanlike behavior of any kind WILL NOT be tolerated. This includes players, coaches, parents, fans & anyone else in attendance.
- No judgment call may be debated by any manager, coach, player or fan. Rule interpretations may only be raised by the team manager, not coaches.
- The team's Manager is responsible for the behavior of his team and their fans. If any player, coach or fan is ejected from a game, they MUST leave the facility and will remain ejected for the remainder of the game. If the manager is ejected, they must leave the facility and will receive a 1 game suspension. If a coach is ejected, they must leave the facility and they will receive a 1 game suspension

Base Running:

- Lead-offs and stealing is allowed.
- If a fielder, who is in a position to make a play at any base, the base runner must slide to avoid collision, or the play will result in an automatic out.
 - Head-first slides are allowed.
- Players must request and be granted time by the umpire for a dead ball to occur. Coaches may not call time for their players when a player is getting up from sliding into a base.

Defensive Rules:

- Defensive Positioning. Teams may field nine players on defense. Three outfielders, four infielders, a pitcher, and a catcher. Defensive substitutions can be made freely if batting the entire roster.
- At no time should an outfielder be placed in the infield as an over shift.
- Catchers must be in full protective equipment. The catcher must not block home plate or otherwise impede a runner from scoring if he doesn't have the ball (This is a judgement call by the umpire).
- Infield fly rule does apply.

Pitching:

- There are no pitching restrictions, but our league strongly recommend you follow the USA Baseball pitching guidelines (<https://www.mlb.com/pitchsmart/pitching-guidelines/2021-guidelines>).
- Once a player is removed from the mound, he is not allowed to pitch for the remainder of the game.
- A player must be removed from pitching upon the second mound visit by a coach in the same inning.
- Balk rule is applied. Umpire will give each pitcher 1 warning.

Mercy Rule:

- A team may score a maximum of 6 runs / inning with the exception of the 7th inning. A team may score unlimited runs in the 7th inning.
- A twelve-run mercy rule is in effect after 4½ innings if the home team is winning and every complete inning after that.