

TWIN TIERS PRIDE – RUMBLE IN THE JUNGLE – JUNE 2023 – 9U

A player cannot turn 10 before April 30th, 2023. Team managers will be required to submit rosters, players' birth dates and proof of insurance before the start of the tournament. If a team uses an ineligible player and/or an ineligible pitcher, the game shall automatically be forfeited.

GENERAL RULES:

- All games will be 6 innings with no new inning beginning after 1 hour 45 minutes. Round Robin games that are tied after the time limit has been reached, will be scored as a tie. Playoff do not have a time limit.
- Games will be played on a 60 foot base/46 foot pitching mound diamond.
- Both the home and opposing teams Head Coach will meet 5 minutes prior to game time for Ground Rules.
- Home team in Playoff games will be the higher seeded team.
- No Dropped Third Strike rule will be in effect.
- The minimum number of players to play is 8.
- If a player is injured/sick and unable to play, that spot in the lineup can be skipped in the batting order without penalty. If the player is removed while on the bases, the player who the last out was recorded against will be inserted as the baserunner. If the injured player can return, they must be inserted back into the lineup the next time their spot in the batting order comes up. If they are unable to re-enter at this point, they must be removed for the remainder of the game with no penalty to the team.
- Coaches that bat their entire bench: players that arrive after the game begins will be placed at the bottom of the batting order. If the entire lineup has cycled, the player cannot be added.
- Bunting is allowed at any time during the game. Foul bunts with 2 strikes will be considered an out.
- Defensive substitutions may be made freely.
- Catcher /Pitcher Speed Up Rule – A courtesy runner may be used if the offensive team's catcher/pitcher is on base with 2 outs. The courtesy runner MUST be the player that recorded the 2nd out of the inning. The game will not be delayed allowing for a courtesy runner. If the runner is not immediately prepared to take the field, play will continue until such time he / she is ready.
- Any protests or rules in question must be addressed immediately during the game with the umpire and the umpire will have the final decision.
- Teams are allowed 5 minutes each infield practice prior to games if time permits.

Behavior:

- Unsportsmanlike behavior of any kind WILL NOT be tolerated. This includes players, coaches, parents, fans & anyone else in attendance.
- No judgment call may be debated by any manager, coach, player or fan. Rule interpretations may only be raised by the team manager, not coaches.
- The team's Manager is responsible for the behavior of his team and their fans. If any player, coach or fan is ejected from a game, they MUST leave the facility and will remain ejected for the remainder of the game. If the manager is ejected, they have to leave the facility and will receive a 1 game suspension. If a coach is ejected, they must leave the facility and they will receive a 1 game suspension

Mercy Rule:

- A team may score a maximum of 6 runs / inning with the exception of the 6th inning. A team may score unlimited runs in the 6th inning. Run rule will NOT be in effect during the playoffs
- A twelve-run mercy rule is in effect after 3 ½ innings if the home team is winning and every complete inning after that.

Bats:

- This league is a USA Bat and this rule will be enforced. Players can use a USA stamped bat, one-piece wood bat or a two-piece wood bat with the USA Bat stamp. If a batter is found to use an illegible bat ("used" defined as held the bat in the batter's box for at least one pitch), the batter will be declared out, and the runners will not advance. If the bat is discovered after the player hits, the batter will be declared out, and the runners will return to the positions they were at the beginning of the batter's appearance. If the bat is not discovered until after the next play (i.e., next pitch), play continues with no penalty.

Base Running:

- Stealing is allowed when the ball crosses the plate. Any player who is deemed to have left the base early by the umpire is given a warning. The pitch is considered a no pitch and all runners must return to their original bases. If at anytime thereafter, the same player or another player from the same team is deemed to have left the base early, the runner is automatically out. The pitch is considered to be a no pitch and all other runners must return to their bases. If multiple players leave the bases early after a warning has been issued, all runners who have been deemed to have left early will be out.
- If a fielder, who is in a position to make a play at any base, the base runner must slide to avoid collision, or the play will result in an automatic out.
- Head first slides are not allowed while sliding into a base & will result in an automatic out. A runner may dive back to a base he is returning to as this is not considered a slide.
- Players must request and be granted time by the umpire for a dead ball to occur. Coaches may not call time for their players when a player is getting up from sliding into a base.
- There is no stealing of home.

Defensive Rules

- Defensive Positioning. Teams may field ten players on defense. Four outfielders, four infielders, a pitcher, and a catcher.
- At no time should an outfielder be placed in the infield as an over shift.
- Catchers must be in full protective equipment.
- Infield fly rule does NOT apply.
- All plays end when an infielder has position of the ball in the infield and runners halt their advance.

Pitching:

- A player may pitch no more than 6 consecutive outs per game. If a player does not record an out but pitches the entire inning that ends due to the 6-run rule it will be counted as 3 outs. If a player comes in for relief and does not record an out and the inning ends due to the 6-run rule that will be counted as 1 out.
- Once a player is removed from the mound, he/she is not allowed to pitch for the remainder of the game.
- If a pitcher hits 3 batters in an inning, he/she must be removed from pitching for the remainder of the game.
- A player must be removed from pitching upon the second mound visit by a coach in the same inning.

